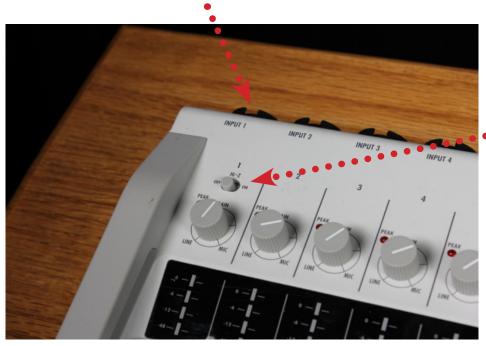
## **Zoom R16 Operating Guide**

There are 8 line/mic inputs on the R16, which will accept either an XLR or 1/4in male plug.



High impedence sources, such as an electric guitar,

MUST be plugged in to input 1, as this is the only input with a "Hi-2" function. If a high-impedence source is plugged in to input 1, make sure the Hi-2 switch is in the ON position.

Only inputs 5 and 6 are able to give 48v phantom power. If your microphone requires phanotm power, be sure it is plugged into either input 5 or 6, and the "Phantom" switch is in the ON position





Built-in microphones are located on either side of the R16, in the corners, marked as inputs 7 and 8.

In order to utilize the built-in microphones, the MIC switch must be set to the ON position. This will activiate the built-in microphones and deactive the external inputs.

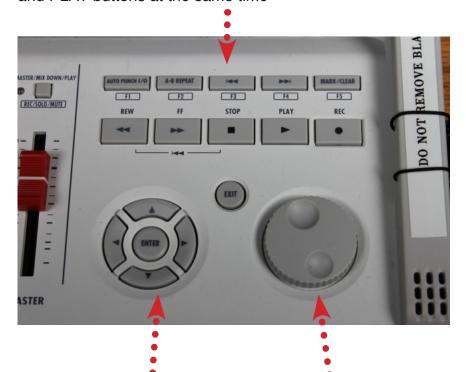




The buttons at left toggle the R16's menus. The most important buttons on this panel are PAN/EQ, TOOL, PROJECT, and and UNDO/REDO



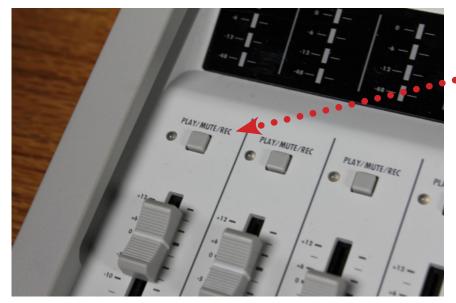
Transport controls: in order to record, you must hit the REC and PLAY buttons at the same time



These two areas control the menu. The circular object is the scroll wheel.



The knobs pictured at left are the input volume control knobs, beneath which are the volume indicator lights, which light up green, orange, and red as your levels approach clipping. Your input source volume should not exceed -6dB.



The PLAY/MUTE/REC button determines what will happen to the track when playback is initiated. The light to the left of the button will change color to indicate the selected function.

GREEN: track will PLAY during playback.

RED: track will record during playback.

OFF: track will do nothing during playback.

Pictured at right are the faders, which control recording levels, as well as volume levels during playback through headpones/ speakers. These do NOT control the volume of what is being recorded. Only the volume knobs and indicator lights control the volume of what is being recorded.





SD Card slot. Do not remove the SD card unless you are extracting your data from it.

USB Connection for computer.
Gelardin recommends using the SD card in a seperate card reader for extraction of data.

Created: March 26, 2014